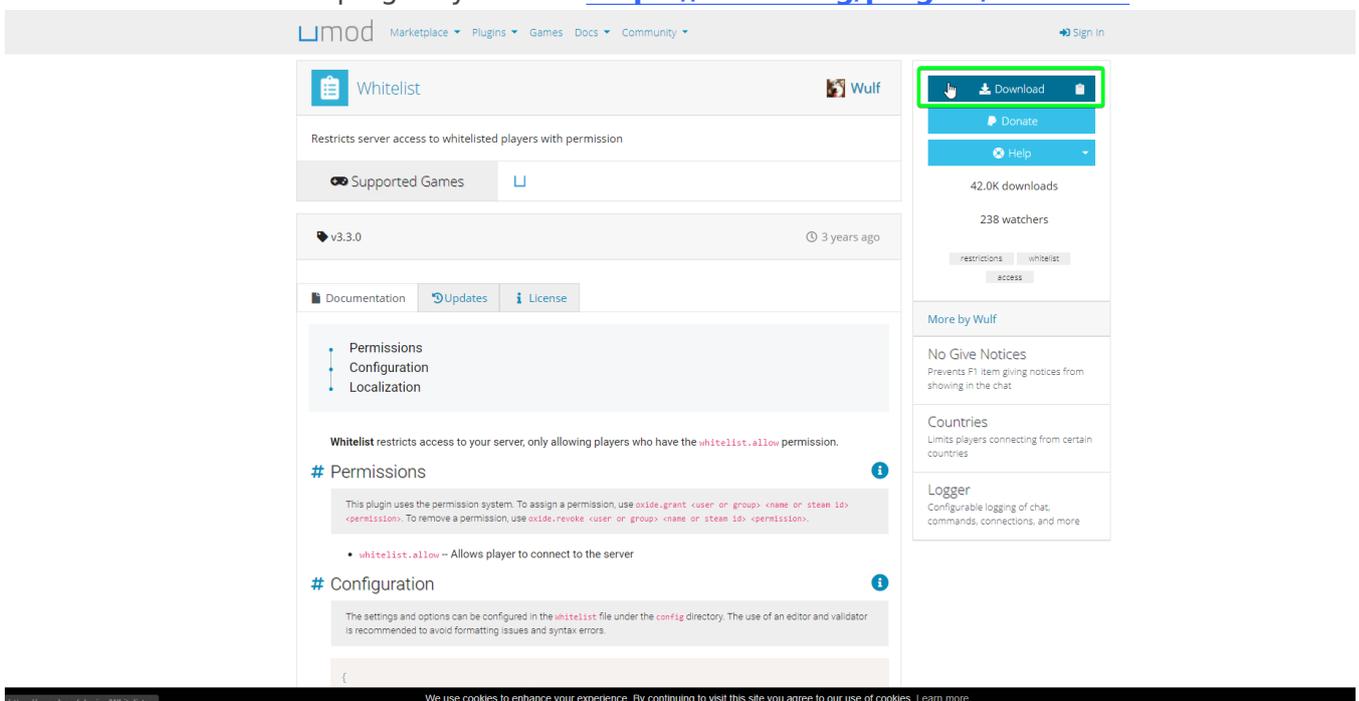


Adding a whitelist to your server

To add a whitelist to your server you will first need to install Oxide/UMod on your service
We have a guide to install Oxide/UMod at

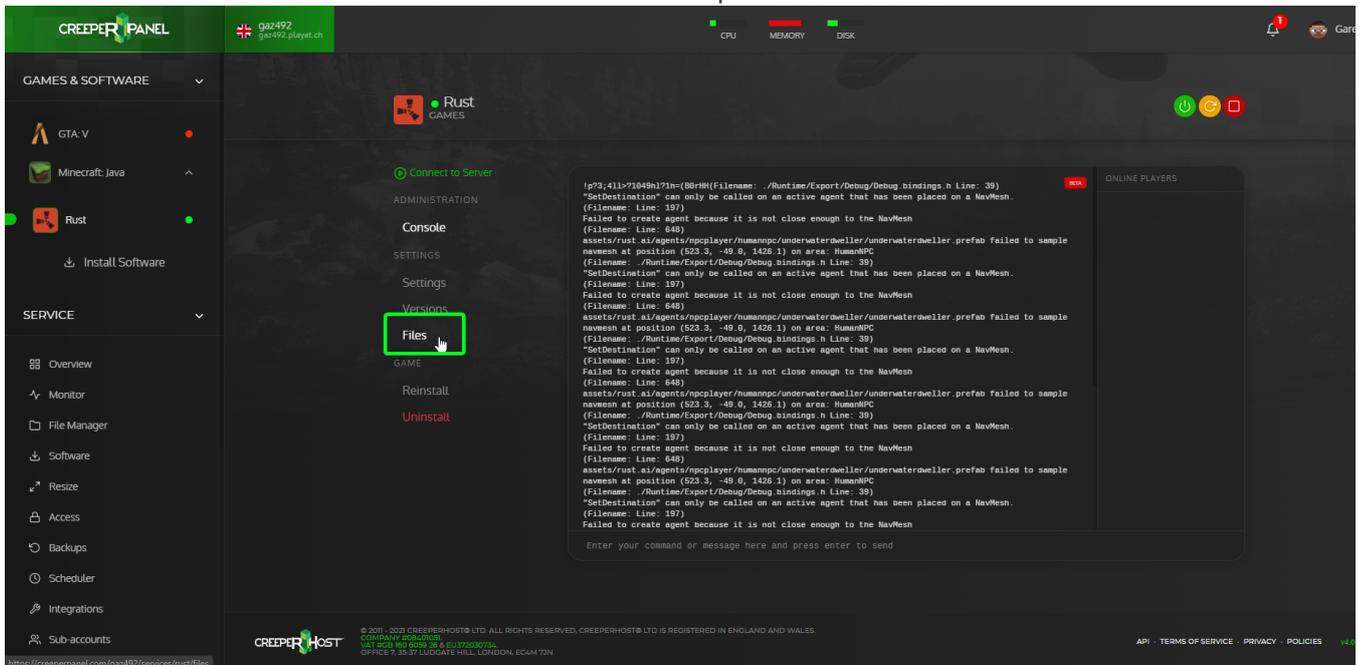
<https://www.creeperhost.net/wiki/books/rust/page/installing-oxideumod>

1. Download the whitelist plugin by Wulf at <https://umod.org/plugins/whitelist>



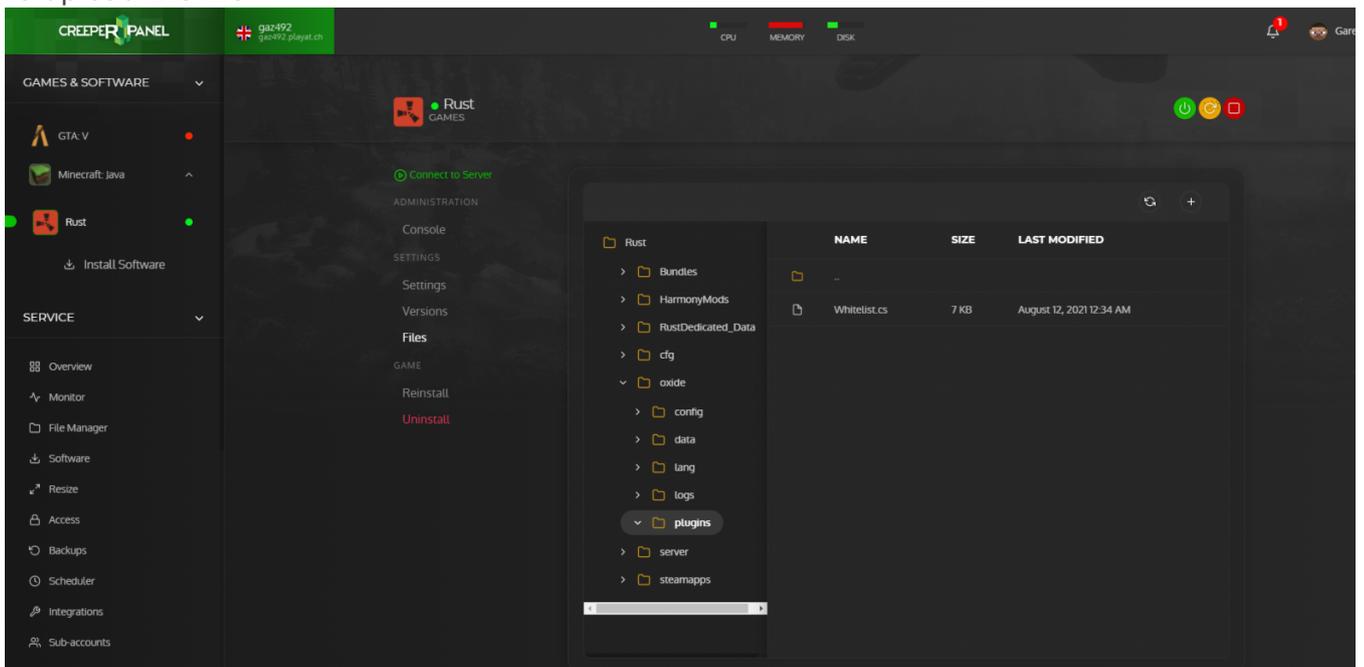
The screenshot shows the UMod website interface for the 'Whitelist' plugin by Wulf. The page includes a header with navigation links (Marketplace, Plugins, Games, Docs, Community) and a 'Sign In' button. The main content area features the plugin title 'Whitelist' and a description: 'Restricts server access to whitelisted players with permission'. Below this, there are sections for 'Supported Games' (showing 'L'), version 'v3.3.0' (released 3 years ago), and tabs for 'Documentation', 'Updates', and 'License'. The 'Documentation' tab is active, showing sections for 'Permissions', 'Configuration', and 'Localization'. The 'Permissions' section explains that the plugin uses the permission system and lists the 'whitelist.allow' permission. The 'Configuration' section mentions that settings are configured in the 'whitelist' file under the 'config' directory. On the right side, there is a sidebar with a 'Download' button (highlighted with a green box), 'Donate', and 'Help' buttons. Below these are statistics: '42.0K downloads' and '238 watchers'. The sidebar also includes a 'More by Wulf' section with links to 'No Give Notices', 'Countries', and 'Logger' plugins. At the bottom of the page, there is a cookie consent banner.

2. Click on Rust in the sidebar then click on Files to open the file browser for rust



3. Navigate to the `oxide > plugins` folder by double-clicking on the folders.

4. Drag and drop the `Whitelist.cs` file you downloaded from the link above to the file browser to upload the file



5. Start your server, once it's started the plugin should be loaded.

6. Connect to your server and once in-game press F1 and enter the following command `oxide.grant user steamid whitelist.allow` replacing `steamid` with the SteamID of the player you wish to whitelist then press enter. You can find the SteamId of the player by going to a website such as <https://steamid.io/>

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