

# Commands

Minecraft commands are essential tools that allow players to modify their game experience, from simple actions like teleporting and changing the time of day to more complex operations such as spawning items, controlling mobs, and managing entire servers. In this section, we provide a comprehensive guide to Minecraft commands, covering their syntax, usage, and practical examples for both beginners and advanced players. Whether you're looking to enhance your single-player experience or streamline server management, mastering these commands will significantly elevate your gameplay.

- [Kill Command in Minecraft Java Edition.](#)

# Kill Command in Minecraft Java Edition.

The Minecraft `/kill` command is a powerful tool that allows players to instantly eliminate entities, including themselves, mobs, and other players, with a simple input. Whether you're managing a server, troubleshooting a game issue, or simply looking to clear out unwanted creatures quickly, the `/kill` command is an essential feature for many Minecraft players. In this guide, we will explore how to use the `/kill` command effectively, covering various syntax options, practical use cases, and important considerations to ensure you maximize its potential in your Minecraft world.

## Kill the player who used the command

```
/kill
```

## Kill a player by name

```
/kill <player>
```

## Entity Modifier

Using the "`@e`" modifier allows you to select the entity type to kill

### Kill all slimes in the world.

```
/kill @e[type=minecraft:slime]
```

### Kill all entities that are not a player

Using "`!`" before the entity type will result in all entities that are not that entity type to be killed

```
/kill @e[type=!minecraft:player]
```

## Range Modifier

Adding the "r" modifier to the command allows you to set a range on the command, This will be from the player who used the commands position.

**Kill all cows within 20 blocks of the player.**

```
/kill @e[type=minecraft:cow,r=20]
```