

# Workshop Resources

If you are having issues with missing textures/models or sounds with addons downloaded from the workshop, it may be necessary to create a file named `workshop.lua` in `garrysmod/lua/autorun/server/`

In this file you will need to enter the ID of the workshop item so it looks something like example below.

```
-- resource.AddWorkshop("workshopID_Here")
resource.AddWorkshop("557962238") -- ULib
resource.AddWorkshop("557962280") -- ULX
resource.AddWorkshop("127865722") -- Trouble in Terrorist Town ULX Commands
```

If you are using a workshop collection you can use a website such as <https://csite.io/tools/gmod-universal-workshop> that will automatically generate the contents of the file which you can then copy and paste into the file we created previously.

If you use one of our one click installed for Trouble in Terrorist Town or Prop Hunt, you will find the workshop ID on the settings page on the panel.

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